

# MIRPLib: Data Only Format Instructions

---

*Dimitri J. Papageorgiou*

## Data Only Format

Each instance is given in three formats: a “data only” format, LP format, and MPS format. LP and MPS file formats are standard in the MILP computational community as they provide a common format for reading LP and MILP models. Although LP and MPS formats are useful for comparing solver performance, they are somewhat limiting as they impose a specific MILP model on the user, a model which may not be ideal for generating good solutions or bounds. Since other models and techniques may be superior, we also provide instance data in a “data only” format. Each data set consists of four data objects: metadata, port data, vessel class data, and vessel data. When an instance is stated in “data only” format, five files are provided corresponding to each of the aforementioned data objects, but with port data further broken down into loading port data and discharging port data. A discussion of each data object is provided below.

## Metadata

```
numPeriods           360 // int
numCommodities       1   // int
numLoadingRegions    1   // int
numDischargeRegions  2   // int
numLoadingPorts      1   // int[]
numDischargePorts    1 1 // int[]
numVesselClasses     2   // int
numTermVesselsInClass 3 3 // int[]
hoursPerPeriod       24  // int
spotMarketPricePerUnit 100 // double
spotMarketDiscountFactor 0.999 // double
perPeriodRewardForFinishingEarly 0.01 // double
constantForSinglePeriodAlphaSlack 1.0 // double
```

Note: `int []` implies a succession of one or more `int` values are specified (delimited by a space).

## Vessel Class Data

```
name          Vessel_Class_0    // string
index         0                // int
capacity      300              // int
avgSpeedInKnots 15                // double
travelCostAsTermPerKm 0.090           // double
discountTravelingEmpty 0.20            // double
name          Vessel_Class_1
index         1
capacity      200
avgSpeedInKnots 15
travelCostAsTermPerKm 0.075
discountTravelingEmpty 0.20
```

## Vessel Data

```
name          Vessel_0          // string
index         0                // int
vesselClass   0                // int
type          Term                // string
initialInventory 0                // int
initialPort   LoadingRegion_0_Port_0 // string
firstTimeAvailable 1                // int
name          Vessel_1
index         1
vesselClass   0
type          Term
initialInventory 0
initialPort   LoadingRegion_0_Port_0
firstTimeAvailable 5
name          Vessel_2
index         2
vesselClass   0
type          Term
initialInventory 300
initialPort   DischargeRegion_0_Port_0
firstTimeAvailable 0
```

## Loading Port Data

```
name          LoadingRegion_0_Port_0 // string
index         0 // int
type          Loading // string
regionIndex   0 // int
x_coordinate   11941 // int
y_coordinate   12113 // int
fixedPortFee  71 // int
numBerths     1 // int
maxAmountPerPeriod 618 // int
minAmountPerPeriod 45 // int
capacity      576 // int
initialInventory 288 // int
production    72 73 ... // int[]
```

## Discharging Port Data

```
name          DischargeRegion_0_Port_0 // string
index         1 // int
type          Discharge // string
regionIndex   1 // int
x_coordinate   16780 // int
y_coordinate   13284 // int
fixedPortFee  45 // int
numBerths     1 // int
maxAmountPerPeriod 385 // int
minAmountPerPeriod 45 // int
capacity      490 // int
initialInventory 245 // int
consumption    35 35 34 ... // int []
revenue        0 0 0 ... // double []
name          DischargeRegion_1_Port_0
index         2
type          Discharge
regionIndex   2
x_coordinate   8985
y_coordinate   20942
fixedPortFee  82
numBerths     1
maxAmountPerPeriod 210
minAmountPerPeriod 35
capacity      370
initialInventory 185
consumption    37 36 37 ...
revenue        0 0 0 ...
```